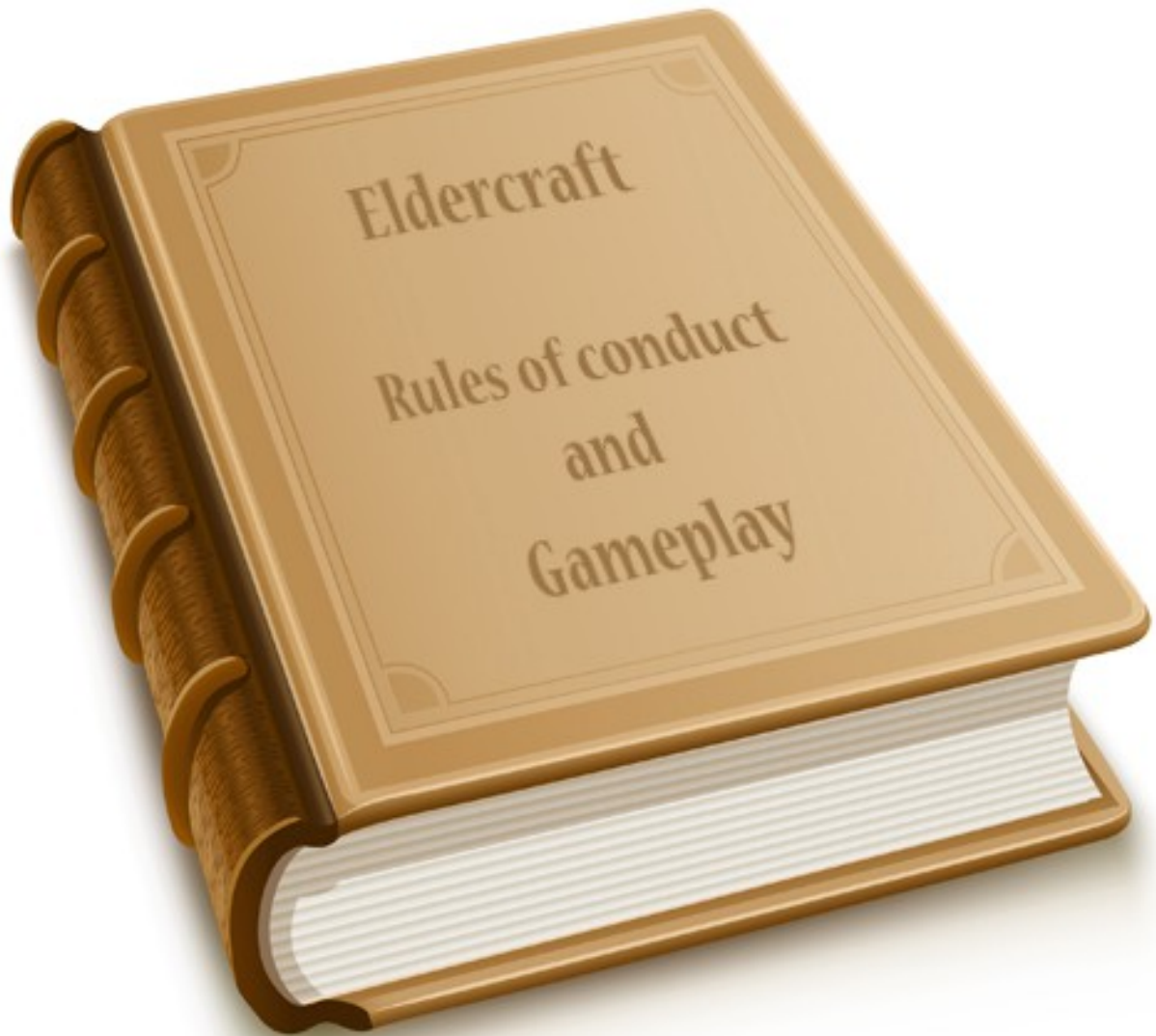


ElderCraft

Rules of conduct and Gameplay



In general we try to keep the rules to a minimum on the ElderCraft server, but experience have learned us that a set of guidelines can be helpful. Never hesitate to contact one of the admins if you need help.

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* 'ElderCraft rules of conduct and gameplay' are the official rules of the ElderCraft servers and the ElderCraft Discord channel.

§ 1 Griefing/Stealing.

Its shouldnt be nessasairy to explain, griefing and stealing is not allowed.

§ 1.1 What is Griefing?

Most griefers' goals are to destroy as much land, buildings and creations as they can in order to make the server as destroyed and unusable as possible.

When it comes to destroying houses, this method may also be accompanied by thievery, where the griefer opens the player's chests to take as much of that player's most valuable stuff, and keep them for themselves or dispose of them with fire, cacti, or lava.

§ 1.2 Stealing.

On the ElderCraft server you can find chests or shulkerboxes forgotten in mining areas or old build sites. This does not mean that anyone can take what they want, it might just have been forgotten.

§ 2 Spamming/Advertising.

Spamming the ElderCraft ingame or Discord chat is not allowed and will result in a warning wich could lead to permanent ban.

Advertising on ElderCraft or the ElderCraft Discord channel is not allowed, unless permission have been given by an Admin. Advertising without permission will result in permanent ban

§ 3 Respect between Players.

Respect is important in any Multiplayer game, ElderCraft is no exeption. We expect all players to treat each other with respect. Complaints about behaviour will result in a warning wich could lead to permanent ban.

§ 4 Racist, Sexist and Political Remarks.

This rule goes hand in hand with the rule of respect between players. No matter what race, sex or political perspective you have, the ElderCraft server and Discord chat is not the place to discuss them. Violations will result in a warning which could lead to permanent ban.

§ 5 Mods/Hacks.

Mods and Hacks are not allowed on the ElderCraft server as the server runs vanilla minecraft. This is also why the seed of the map remains a secret. Violations will result in a permanent ban.

§ 5.1 Exeptions.

In general, mods are not allowed, but there is one exeption as you can see further down.

§ 5.2 Optifine.

Optifine is a mod that greatly expands the graphics customization options. It can also work to reduce framerate issues and generally speeds up the running of Minecraft, even with no tweaking of options. Optifine is the **ONLY** mod allowed on the ElderCraft server.

§ 6 Texturepack.

You are free to use any texturepack you like, unless it gives you unfair advantages, such as seeing through walls ect. Violations will result in a permanent ban.

§ 7 Duplicating.

Duplicating items or blocks on the ElderCraft server is not allowed under any circumstances.

§ 8 Warnings/Permanent ban.

Reading through the rules you will have read these words alot. Warnings and permanent ban are the only two punishments that will be used on ElderCraft.

§ 8.1 Warnings.

Warnings will be given in small and lighter violations of the rules. What punishment to use in any case of a violation is always desidet by the Admins, and will never be debatable.

§ 8.2 Permanent ban.

Permanent ban will be given in bigger violations of the rules or in cases where warnings have been issued. How many warnings that will lead to a permanent ban will always be desidet by the Admins, and will never be debatable.

§ 8.3 Temporary ban.

Temporary ban will never be given to any players, as a smaller violation of rules will already have resulted in a warning and given the player a chance to change.

§ 9 Pranks.

Pranks can be fun. Untill you cross that invisible line. Always make sure that the victim of a prank will find the prank fun, and allways offer your help in cleaning/restoring after you are done.

§ 10 Shopping district.

The ElderCraft server have a shopping district where you can build your own shops and sell whatever you like. Blocks, potions, services, it doesnt matter. For the beginning you will only be allowed to sell 3 things (ex. All glass/wool will still only be 1 thing.)

§ 11 Gaming Area.

The ElderCraft server also has a gaming area where you are most welcome to build fun mini games or challenges, its a nice little place to relax.

§ 12 Running ElderCraft.

Running a server like ElderCraft is a costly affair, wich is why you will always be able to donate any amount for the maintanance of the ElderCraft server. Visit the community website to see how you can donate. [Http://Eldercraft.org](http://Eldercraft.org)

§ 13 Admins.

This year on ElderCraft we will have 3 Admins on the server. This way you will hopefully always be able to get in contact with an admin in game. You will allways be able to contact the admins on Discord in the #Support_lobby. The admin workload will also be spread out more. Admins this season is:

Conzany

Mchetta

SuperSoft22

Have fun!